

BUSINESS GAMES IN TEACHING TOURISM TERMS

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Annotatsiya: Chet tili lugʻatini oʻrgatishda oʻyin texnologiyalaridan, ayniqsa, turli vaziyatlarda qoʻllaniladigan turizm atamalaridan koʻproq foydalanilmoqda. Erkin muloqot, qiziqarli va qiziqarli oʻyin jarayoni til ishining boshqa sharoitlarida til toʻsigʻiga ega boʻlgan talabalarning muloqot qobiliyatlarini rivojlantirishga yordam beradi. Oʻquv ishbilarmon oʻyini - boʻlajak mutaxassislarining kasbiy faoliyatining turli jihatlarini taqlid qiluvchi va ularning kasbiy faoliyat mavzusi boʻyicha bilimlaridan kompleks foydalanishni va kasbiy muloqot vositasi sifatida chet tilini bilish darajasini koʻrsatadigan amaliy darsdir.

Kalit soʻzlar: ishbilarmon oʻyini, turizm atamaları, oʻqitish, oʻrganish, muloqot qilish, taʼlim.

Аннотация: При обучении лексике иностранного языка все чаще используются игровые технологии, особенно туристические термины, используемые в различных ситуациях. Свободное общение, веселый и интересный игровой процесс способствуют развитию коммуникативных навыков учащихся с языковым барьером в других условиях языковой работы. Учебная игра бизнесмена – это практическое занятие, моделирующее различные аспекты профессиональной деятельности будущих специалистов и демонстрирующее всестороннее использование их знаний по предмету профессиональной деятельности и уровень владения иностранным языком как средством профессионального общения.

Ключевые слова: деловая игра, термины туризма, преподавание, обучение, общение, образование.

Annotation: When teaching foreign language vocabulary, gaming technologies are increasingly used, especially tourist terms used in various situations. Free communication and fun and interesting gameplay contribute to the development of communication skills of students with language barriers in other language work settings. A businessman's educational game is a practical activity that models various aspects of the professional activity of future specialists and demonstrates the comprehensive use of their knowledge on the subject of professional activity and the level of proficiency in a foreign language as a means of professional communication.

Keywords: business game, tourism terms, teaching, learning, communication, education.

The business game has such an important feature for the development of speech as modeling in the game the conditions of professional activity are close to real ones, i.e. This is the simulation of the very professional activity of language learners who use in their speech tourism terms, production and maintenance of equipment. The action in the business game takes place in one of the spheres of the trainees' professional activity, therefore, modeling the conditions of the students' professional activity in the business game is mandatory.

A business game presupposes the obligatory joint activity of the game participants performing the roles provided for by the conditions of the game with a pre-developed system for evaluating the course and results of the game and controlling the playing time.

Business games contribute to the intensive development of skills in the use of tourism terms, primarily in listening, dialogic, and monologue speech, the rational assimilation of new tourism terms knowledge, especially by focusing the attention of students on especially important aspects of knowledge.

In the business game, independent work predominates, the mental activity of students is activated and the activity increases since the role behavior of the participants is a factor in the intensification of the educational process. Students have a feeling of satisfaction from joint actions, there is a desire to solve travelling problems.

Unlike traditional practical classes, active forms and methods of teaching allow you to bring the educational process closer to reality, imitating professional activities. In other words, the role of

the business game as one of the methods in teaching professional-oriented communication of students called quite significant, which, of course, intensifies the educational process, allows to a certain extent

to solve educational problems, and overcome psychological and linguistic barriers.

Moreover, business game forms the communicative competence of the future specialist. The business game forms teamwork skills, which is a professionally significant quality of a specialist's personality. The influence of a business game on the activation of the educational process and on the level of motivation for teaching tourism terms can be recognized as undeniable, since the use of this particular methodology, to a greater extent than in traditional classes, creates the communicative competence of students.

In the business game, not only the intellectual capabilities of the student and his memory are used, but also the expression of various intentions - agreement, disagreement, interest, clarification;

various states of a person - surprise, displeasure, excitement, and others. , Motivation is influenced by the relevance of the content of the game, the collective interaction of trainees, and the imitation of the environment of future professional interaction.

The activity of students in the process of a business game is manifested so clearly that it is not episodic, but continuous. The very atmosphere of the business game makes the participants active.

The self-assessments of the learners change, they become more objective, and, in addition, in several cases, depending on the content and nature of the game, the assessments of their own capabilities change, since in the game it is possible to transfer the participant of the game to the world of «virtual reality", in which there is an opportunity to freely experiment creatively without fear of mistakes.

Business games, as a method of active learning of tourism terms, help to increase efficiency in the theoretical and practical aspects of training future specialists, they allow you to simulate various production situations, to design ways of action in the conditions of the proposed models.

The use of models of real socio-economic systems in business games makes it possible to bring the learning process as close as possible to the real conditions of the practical activity of managers and specialists. Making management decisions in business games is carried out by participants performing certain roles, and since interests in this case do not always coincide, the decision has to be made in conflict situations. And, consequently, the participants have to look for and find constructive forms of resolving contradictions, which is rather difficult in speech behavior for learners who use tourism terms.

Thus, the business game which teaches tourism terms has many reserve opportunities to revitalize students. The game is used to train, develop creative thinking, and improve communication skills when teaching tourism terms as an active vocabulary for travelers.

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